

ANIMATION | VISUAL DEVELOPMENT | STORY BOARDING EXPERIENCE

Computer Animator, Ringling College of Art & Design, Sarasota, FL, September 2024 - May 2026

Through the 3D animation course, continuously produce 10 to 15 seconds animation showcasing character physical form, weight, and emotions:

- Design and illustrate characters, environments, and stories, preparation with quick thumbnails, researches real life materials as well as lighting studies based on animation sequence story.
- Modeling, texture, rigging, and animating characters and the environment.

Story Artist, Ringling College of Art & Design, Sarasota, FL, September 2024 - May 2026

Through the story boarding course, producing 40 to 45 seconds stories for animation:

- Developing, pitching with supporting visuals; with the assistance from classmates and professional critiques enhancing story telling moments in the animation sequences/stories.
- Fully drawn storyboards based on class critique, editing each board into animatics with sound and voice over.

Illustrator/ Visual Developer: Ringling College of Art & Design, Sarasota, FL, September 2024 - May 2026 - Global Art, Ho Chi Minh City, Viet Nam, September, 2016 - September, 2019

- Through visual development courses, pitching and research to support and gather references for full illustrations.
- Utilizing traditional mediums textures transferring into digital illustrations.
- Full illustrations based on class critiques, adjusting colors and lighting strengthen visual storytelling.

Lighting and Color Composer: Ringling College of Art and Design, Sarasota, FL, September 2024 - May 2026

- Utilizing Photoshop and Nuke Foundry to composite animation render layers and adjust lighting, VFX, and color correct animation sequences.

COMMUNICATIONS EXPERIENCE

Ringling Volunteerism Opportunities, Ringling College of Art & Design, Sarasota, FL, Fall 2024

- Collab with non- profit organizations/schools around the Sarasota and Bradenton area to support art education and theater productions.
- Planning events, creating posters, recruiting, and executing projects for collaborations on campus or off campus.
- Create opportunities for students to immerse into social activities outside of school.

CAMP mentor: Ringling College of Art & Design, Sarasota, FL, Fall 2025

- Mentoring incoming Computer Animation students with basic intro into the course.
- Team work, communication, and problem solving programs, questions, guidance within the Computer Animation program.
- Strengthen networking skills and encourage open communication in person.

Genesis Makeup and Hair Artist, Ringling College of Art & Design, Sarasota, FL, Fall 2024

- Designing, planning and executing makeup and hair for the annual Genesis Fashion show.
- Team collaboration, communication, problem solving within time constraints.

EDUCATION

Ringling College of Art & Design, Sarasota, FL Bachelor of Fine Arts.

Major: Computer Animation

SKILLS/PERSONAL

Computer: Proficient in Industry Standard Software: Autodesk Maya, Nuke Foundry, Zbrush, Adobe Substance, Adobe Photoshop, Adobe Premiere, Adobe Audition, Adobe Lightroom, Procreate, Procreate Dream

Language: Proficient in English, Vietnamese

Personal: Design and produce customized hoodies and shirts.